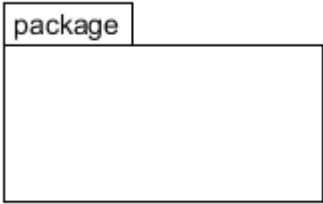
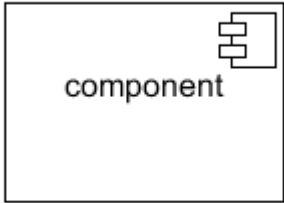

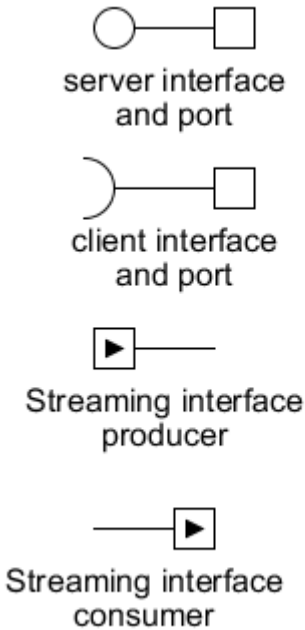
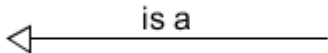


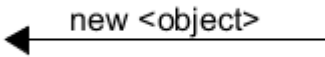
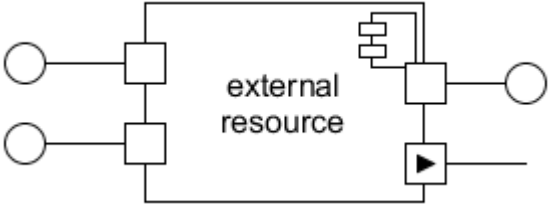
Notation of Computational Viewpoint Models

Computational Objects

In the ENVRI RM, component diagrams are used for the representation of computational objects and interfaces.

Table 9 Notation for information object instances diagrams

Figure	Description
	<p>A package, in UML notation, is a grouping element. Package is used "to group elements, and to provide a namespace for the grouped elements".</p> <p>A package may contain other packages, thus providing for a hierarchical organization of packages.</p> <p>Classes, objects, use cases, components, nodes, node instances etc. can all be organized as packages, enabling a manageable organization of the elements of UML models.</p>
	<p>Components are used to represent computational objects. The box contains the name of the computational object and a decoration indicating that it is a component (UML standard).</p> <p>Components can also have a stereotype, and an image associated with that stereotype. In ODP the stereotype image for computational objects is the icon of a box with a class tag in front of it:</p> 
	<p>Ports and interfaces are used to represent the means of communication between objects. A small box in the border of an object is used to represent a port.</p> <p>A blank circle connected by an arc to a port represents a server interface</p> <p>A semicircle with an arc connected to a port represents a client interface</p> <p>A port with an arc and an arrow pointing away from the object represents a producer streaming interface</p> <p>A port with an arc and an arrow pointing towards the object represents a consumer streaming interface</p>
	<p>Generalisation is used to indicate if one object extends another, this can be illustrated using an unfilled arrow from the sub-object to the parent, with the annotation 'is a'.</p>

	<p>The ability to create objects is noted by a single filled arrow extending from the creating object to the object being created, with the annotation 'new <object>'.</p>
	<p>Example of a computational object with four ports and four interfaces</p>

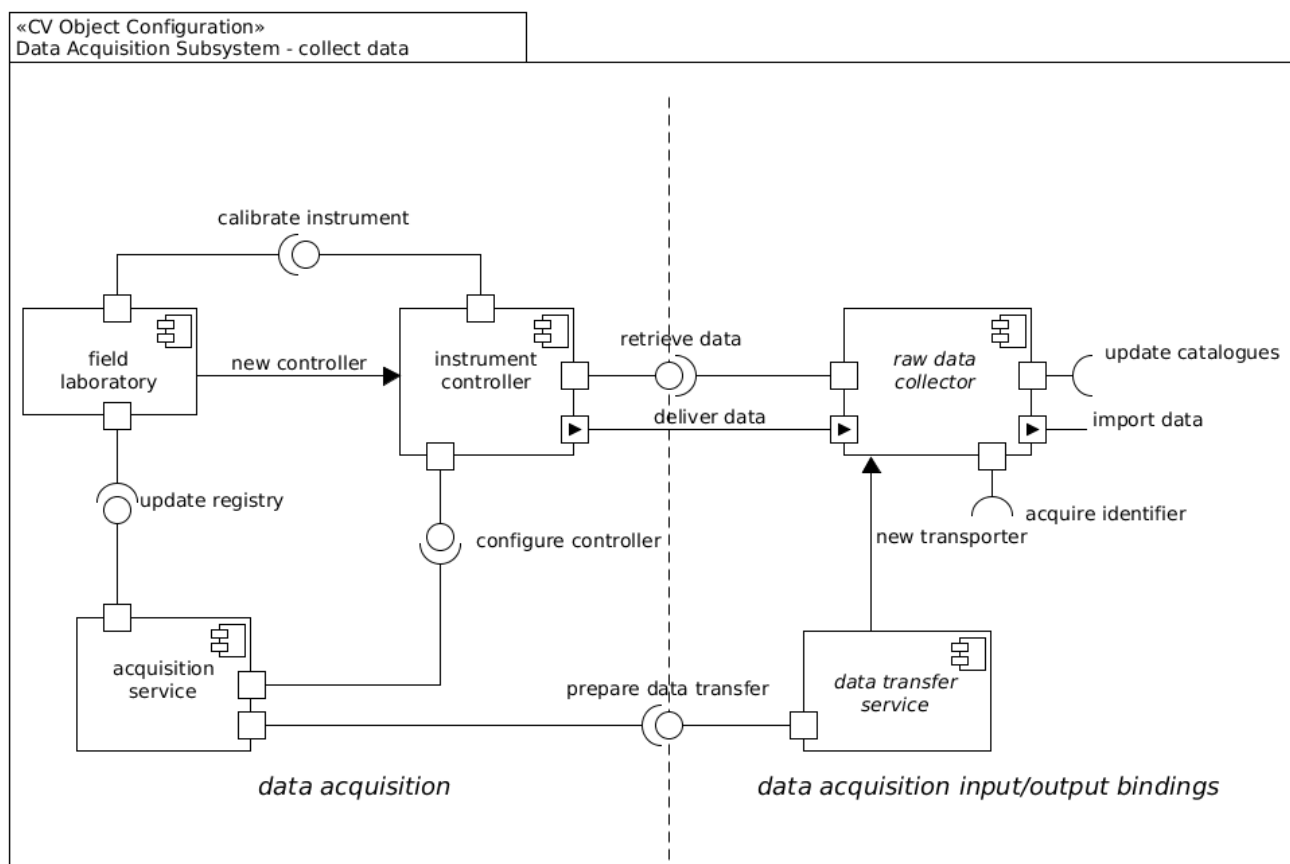


Figure 9 Example of the CV Objects for data acquisition

In the example diagram, three computational objects are presented. Balls and sockets are matched and the names of the client/server interfaces are supposed to be the same. In the example, the field laboratory client interface "calibrate instrument" is connected to the instrument controller server interface "calibrate instrument"